

Achievement Cycle Overview

Curriculum: Design & Technology: Textiles



Year	AC1 – Textiles	AC2 – Textiles	AC3 - Textiles	AC4 - Textiles
10	Topic Overview:Topic Overview: Materials focus: Textiles Context: Understanding User Needs Design Brief: Design and make a Bag for Life for a specific target group. NC links: Design: identify and solve their own design problems and understand how to reformulate problems given to them Make: select from and use specialist tools, techniques, processes, equipment and machinery precisely, including computer-aided manufacture Evaluate: test, evaluate and refine their ideas and products against a specification, taking into account the views of intended users and other interested groups Technical knowledge: understand and use the properties of materials and the performance of materials and components to achieve functioning solutions GCSE Links: • Properties of materials • Fabric and their properties • Product Analysis • Exploring and developing a design idea • Working safely • Production aids • Shaping techniques • Standard components • Developing prototypes • Drawing techniques • Product sustainability • Printing techniques • Joining and Shaping Materials	Topic Overview:Materials focus: Textiles Context: Understanding User Needs Design Brief: Design and make a mini skirt inspired by Mary Quant <u>NC links:</u> Design: identify and solve their own design problems and understand how to reformulate problems given to them Make: select from and use specialist tools, techniques, processes, equipment and machinery precisely, including computer-aided manufacture Evaluate: test, evaluate and refine their ideas and products against a specification, taking into account the views of intended users and other interested groups Technical knowledge: understand and use the properties of materials and the performance of materials and components to achieve functioning solutions GCSE Links: Properties of materials •Understanding user needs •Product Analysis •Exploring and developing a design idea •Working safely •Production aids •Shaping techniques •Standard components •Developing prototypes •Drawing techniques •CAD/CAM •The work of others •Scales of production •Developments in new materials	Topic Overview :Materials focus: Textiles Context: Understanding User Needs Design Brief: Design and make an up-cycled product to encourage sustainability <u>NC links:</u> Design: identify and solve their own design problems and understand how to reformulate problems given to them Make: select from and use specialist tools, techniques, processes, equipment and machinery precisely, including computer-aided manufacture Evaluate: test, evaluate and refine their ideas and products against a specification, taking into account the views of intended users and other interested groups Technical knowledge: understand and use the properties of materials and the performance of materials and components to achieve functioning solutions GCSE Links: •Properties of materials •Understanding user needs •Product Analysis •Exploring and developing a design idea •Working safely •Production aids •Shaping techniques •Standard components •Developing protypes •Drawing techniques Design strategies	Topic OverviewNEA - Contexts from exam boardStudents to research the contexts and then decide upon a Design briefNC links:GCSE Links:Section A: Identifying & investigating design possibilities (10 marks)Section B: Producing a design brief & specification (10 marks)•Understanding user needs •Product Analysis•The work of other designers•Market research •Analysis•Design briefs •Design briefs •Design Specifications •Product sustainability •Social impact •Products in SocietyFOR EXAM CONTENT SEE COUNTDOWN PLAN